

600 Point Tournament Results

After much anticipation, here are the results from the Tournament. First and foremost, the final standings:



Tournament Champion: Ben (Terquai) - far right
 2nd Place: Evan (Dindrenzi) – 2nd from left
 3rd Place: Adam (Sorylians) – far left
 Best Sports: Evan (Veydreth) & Mike (Relthoza) – center

	<u>Total</u> <u>Battlelog</u>	<u>Final</u> <u>Tourny Points</u>	<u>Win-Tie-Loss</u> <u>Record</u>
Ben (Terquai)	40	32	2-2-0
Evan (Dindrenzi)	27	24	1-3-0
Adam (Sorylians)	27	23	1-2-1
Charles (Relthoza)	21	22	1-3-0
Nikki (Aquans)	14	21	1-2-1
Ryan (Terquai)	22	19	1-2-1
Kevin (Aquans)	18	17	0-3-1
Evan (Veydreth)	11	15	0-3-0
Jason (Directorate)	17	14	0-2-2
Mike (Relthoza)	3	12	0-2-2

So you can see how the Tournament Point system allowed us to differentiate the rankings a little more effectively than using just Battlelog. It also leads to slightly different ranking order, as it rewards wins and punishes losses. For example, Jason had 17 Battlelog, while Nikki had 14... but Nikki was 1-2-1, while Jason was 0-2-2; he tied with 10 Battlelog to Ryan's 9 Battlelog in Game 1.

If you look at the win-tie-loss record, it also seems like the ranking is wrong. For example, three people had a 1-2-1 record, but Adam beat Charles with a 1-3-0. This is because Adam only had a Minor Loss, but had a Major Triumph, while Charles only had a Minor Win. Ryan on the opposite side, had a Minor Win and a Crushing Defeat. So the Tournament Scoring System allows for better differentiation than Battlelog or Win/Loss.

Finally, tracking Battlelog was important, as we used it as the tie-breaker with our Swiss Pairings. With so many ties, there was no other way to separate the crowd. The second tie-breaker was Kurak vs. Zenian, which is how we paired the first Round. Speaking of pairings:

Round 1 – Border Clash

Jason (10) vs Ryan (9): Tie
Nikki (0) vs Evan V (0): Tie
Ben (10) vs Mike (-6): Victory/Rout
Charles (7) vs Adam (6): Tie
Evan D (4) vs Kevin (4): Tie

Round 2 – Escalating Engagement

Ben (10) vs. Jason (-6): Victory/Rout
Charles (5) vs Ryan (4): Tie
Adam (10) vs Kevin (-1): Minor Win/Loss
Evan D (6) vs Nikki (5): Tie
Mike (0) vs Evan (1): Tie

Round 3 – Recover the Resources

Evan D (10) vs Ryan (-1): Triumph/Defeat
Ben (10) vs Adam (6): Tie
Evan V (10) vs Kevin (9): Tie
Jason (9) vs Mike (8): Tie
Charles (7) vs Nikki (-1): Minor Win/Loss

Round 4 – Hold the Waypoints

TO (10) vs Mike (0): Triumph/Defeat
Ben (10) vs Evan D (7): Tie
Nikki (10) vs Adam (5): Minor Win/Loss
Kevin (6) vs Charles (2): Tie
Ryan (10) vs Jason (5): Minor Win/Loss

Sadly, we messed up the pairings in the final round, matching Jason and Ryan together. An oversight on our part as TOs; I swear we checked to avoid duplicates, maybe there's an App for that? We should have taken 5 minutes to rematch everyone; lessons learned.

The Swiss system did a good job overall pairing people with similar skill levels, I suppose, due to all the Ties. However, many were 1 Battlelog from being a Win/Loss, so maybe we'll adjust the Firestorm Armada Win/Loss Table a bit for more differentiation. Also, at 600 points, there isn't that much Battlelog to gain or lose, so maybe it's ok at 800. I guess we'll find out in July during our NOVA GT Primer Tournament, where we'll be running a NOVA GT Primer Event.

I'll post all the Fleet lists later, but for now, I want to show everyone's Tier 1 choice:

Ben (Terquai): Ryuishi Carrier with 1x Cruiser (Terquai only have an Assault Carrier and Dreadnought)

Evan (Dindrenzi): Battlecruiser with 2x Frigates

Adam (Sorylians): Battlecruiser with 2x Light Cruisers (maybe should have disallowed, as test rules)

Charles (Relthoza): Battlecruiser with 2x Frigates

Nikki (Aquans): 4x Heavy Cruisers

Ryan (Terquai): 3x Assault Cruisers (Terquai only have an Assault Carrier and Dreadnought)

Kevin (Aquans): Battlecruiser with 2x Frigates

Evan (Veydreth): 3x Gunships

Jason (Directorate): Battlecruiser with 2x Frigates

Mike (Relthoza): Battlecruiser

I'm honestly surprised I didn't see more Carriers with Capital Accompaniments, but thinking about it, I'm pretty sure I know why. My Dindrenzi Battlecruiser with 2x Frigates is 200 points, while the Carrier with two Gunships is a whopping 330 points, barely enough for 3x Frigates and 3x Cruisers. With the Battlecruiser, I can use those 130 points on another Squadron. And 200 points is exactly 1/3 total MFV, which is perfect for Escalating Engagement (hint for your list-building; 270 is 1/3 of 800).